

Ali Mantaev

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EDUCATION

RYERSON UNIVERSITY Expected Graduation: Winter 2021
Bachelor of Science: Computer Science

WORK EXPERIENCE

MOBILE GAMES STUDIO Toronto, ON (January 2018 - September 2018)

- Developed and tested mobile game *Doodle Trip* using C# and Unity

SKILLS

Programming Languages: Java, C#, Python, JavaScript, HTML, CSS

Other: Angular, Node.js, AJAX

PROJECTS

To-Do

- A website built using Angular that allows users to create a to-do list by adding or removing tasks. Users can also import a set of tasks by dragging and dropping a file

Geolocation

- A website built using HTML, CSS, JavaScript, and OpenWeather API that allows users to check the weather conditions (i.e temperature, humidity, and wind speed) at any location

Explosives

- A 3D puzzle game created using Unity and C# where players are engaged in a series of challenges in creating explosives

Coronavirus 101: Social Distance

- A 2D strategy game created using Processing where the player is tasked with protecting four civilians from a virus by guiding them towards uninfected platforms for as long as necessary